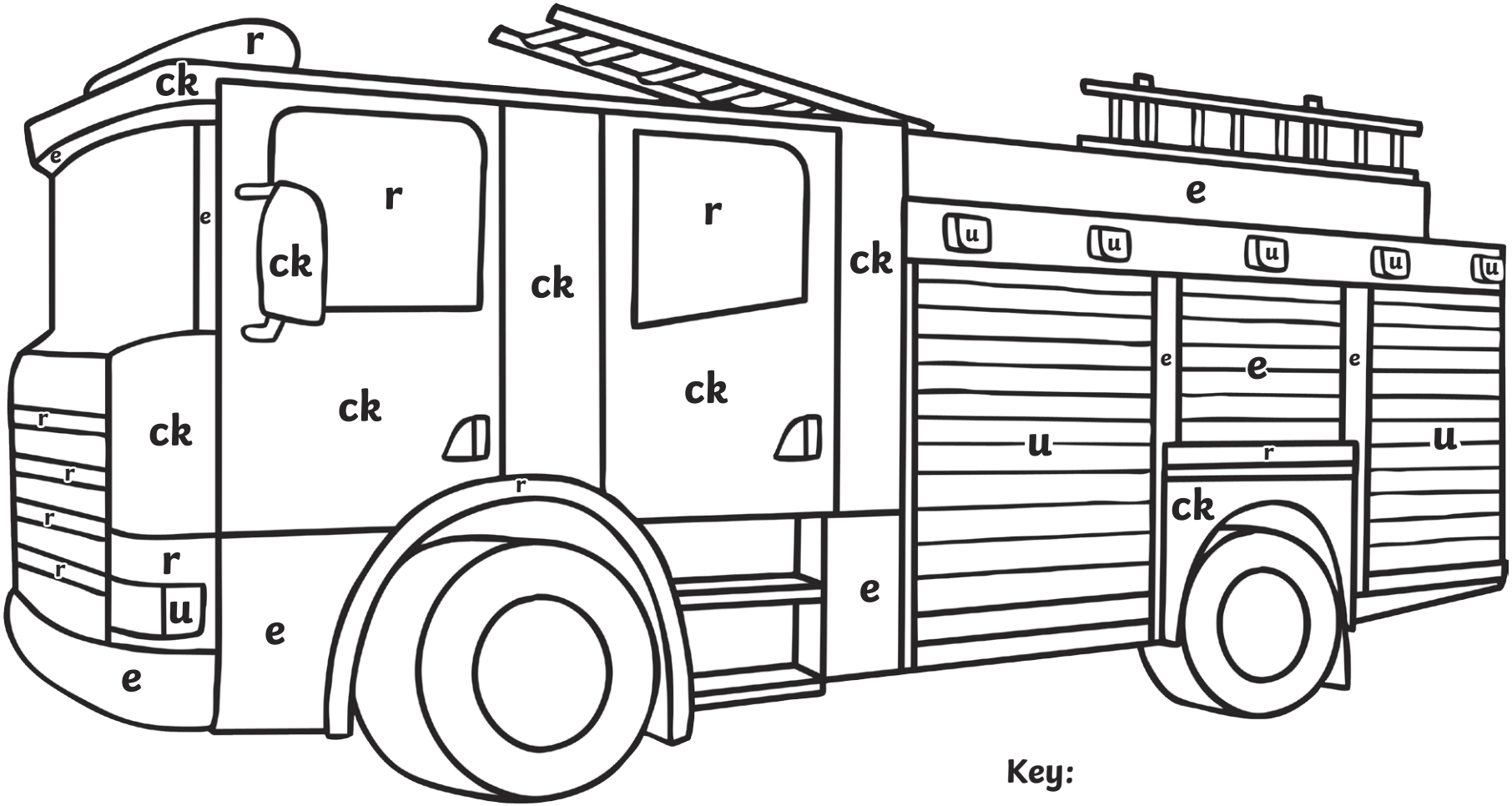
Colour by Phoneme

Colour the fire engine using the colours in the key.



Key:

ck	e	u	r