

Home Learning

Use your Hwb account and associated programs to complete your work.

If you use Office 365 remember to share your work with your teacher. When using Just2Easy [J2e] remember to save your work for your teacher to see in your, 'My File Area.'

Year Group: Year 3 Date: 11.05.2020

AOLE	Challenge
Language Literacy and Communication 	Using your imagination and write a story about the picture below. Use these questions to help you. • Who are they? • Where are they? • Why are they there? • Where have they been? • Where are they now going? • What problem might they have? • How will they solve the problem? <i>'The dangerous pet'</i> 
Health and Wellbeing 	Can you cook a heathy dish? You may need to follow a recipe. Take photos and upload it to Hwb!

AOLE

Expressive Arts



Challenge

Castle and the Sun by artist Paul Klee



Look at this artwork.

- What do you notice?
- What shapes can you see?
- Recreate the image or design your own image of a castle through collage, painting, digitally etc.
- Think about what other 2d shapes you could include.

Science and Technology



Rain cloud in a jar.

You will need

Shaving cream, a clear large jar, water, blue food colouring, pipette or Calpol measure, small bowl.

Method

1. Fill the large jar with water, leaving 2 inches at the top.
2. Add the shaving cream to the top of the water until it reaches the top of the jar.
3. Next, add 1 cup of water to the small bowl and add 3 drops of blue food colouring.
4. Mix the water and food colouring together.
5. Use the pipette or Calpol measure to add drops of the water mixture to the top of the shaving cream cloud.
6. Continue adding the water mixture until you begin to notice the raindrops begin to break through the bottom of the cloud.



AOLE

Mathematics and Numeracy



Humanities



Challenge

During our climate change project at school we researched about wildfires and found out that many animals lost their habitats in the bush fires in Australia last year.

Your task is to plan and design a wildlife park for animals that have lost their habitats. You can draw it, build it, design it on Minecraft.

- Think about the animals you may have.
- Plan their living areas/habitats. Work out the **Perimeter** of these areas in metres. Show your workings.
- What will they eat? How much will the food cost? How much will the food **cost** for a week and a month to feed each animal?
- Can people visit your park? What will you charge each person? How much will it cost for 10, 20 and 100 children to visit?

Can you imagine you are a child living in a Norman Castle in Medieval times? Would it be cramped, dark, dirty, smoky, or smelly?

Make a list or a table to identify similarities and differences to describe, compare and contrast living in a castle and living in your own home.

Have a look at BBC Bitesize for help.



Article 28: You have the right to a good quality education and your education should help you use and develop your talents and abilities.

